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CANAL Library User Guide

Revision 1.0.



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CANAL DLL - API specifications:

CanalOpen

long CanalOpen(const char *pConfigStr, unsigned long flags)

Opens a CAN channel.

pConfigStr

Physical device to connect to. This is the place to add device specific parameters and this is a text string. The string for TouCAN devices consists of device type, serial number, can bus speed and (or) can interface custom parameters. Device type for TouCAN converter group is always equal to zero. Serial number consists of eight characters:

Example:

“0 ; 12345678 ; 125”

for custom CAN bus speed:

“0 ; 12345678 ; 0 ; tseg1 ; tseg2 ; sjw ; brp”

*CAN interface clock speed is equal 50MHz

flags

device specific flags with a meaning defined by the interface creator.

0x00000001 - enable silent mode

0x00000002 - enable loopback mode

0x00000004 - disable auto retransmissions

0x00000008 - enable automatic wakeup mode

0x00000010 - enable automatic bus off recovery

0x00000020 - enable tim mode

0x00000040 - enable Rx FiFo locked mode

0x00000080 - enable Tx FiFo priority

0x00000100 - enable status messages

0x00000200 - enable timestamp delay

Enable silent mode

This bit put CAN interface to silent mode. In Silent mode CAN interface is able to receive valid data frames and valid remote frames, however on CAN bus it sends only recessive bits and it cannot start transmission. When the CAN interface has to send a dominant bit (ACK bit, overload flag or active error flag), the bit is rerouted internally so that the CAN Core monitors this dominant bit, although the CAN bus may remain in recessive state. Silent mode can be used to analyze the traffic on a CAN bus without affecting it by the transmission of dominant bits (Acknowledge Bits, Error Frames).

Enable loopback mode

In Loop Back Mode, the CAN interface treats its own transmitted messages as received messages and stores them (if they pass acceptance filtering). This mode is provided for self-test functions. To be independent of external events, the CAN Core ignores acknowledge errors (no dominant bit sampled in the acknowledge slot of a data/remote frame) in Loop Back Mode. In this mode CAN interface performs an internal feedback from its Tx output to its Rx input. The actual value of the CAN RX input is disregarded by the CAN interface. The transmitted messages can be monitored on the CAN TX output.

Enable loopback mode combined with silent mode

It is also possible to combine Loop Back mode and Silent mode. This mode can be used for a „Hot Selftest“, meaning the CAN interface can



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be tested like Loop Back mode but without affecting a running CAN system connected to the CAN TX and CAN RX pins. In this mode, the CAN RX pin is disconnected from the CAN interface and CAN TX is held recessive.

Enable Rx FiFo locked mode

If this flag bit is set, receive FIFO locked against overrun. Once a receive FIFO is full the next incoming message will be discarded.

If this flag bit is reset, receive FIFO not locked on overrun. Once a receive FIFO is full the next incoming message will overwrite the previous one

Enable Tx FiFo priority

If this flag bit is set, priority driven by the request order (chronologically). If reset, priority driven by the identifier of the message.

Disable auto retransmissions

A message will be transmitted only once, independently of the transmission result (successful, error or arbitration lost).

Enable automatic bus off recovery

The Bus off state is reached when transmit error counter is greater than 255. In bus off state, the CAN interface is no longer able to transmit and receive messages. If bus off recovery flag bit is set, the CAN interface will start the recovering sequence automatically after it has entered bus off state.

The CAN interface has to wait at least for recovery sequence specified in the CAN standard (128 occurrences of 11 consecutive recessive bits monitored on CAN RX input).

Enable timestamp delay

If this flag bit is set, transmit frame CANALMSG structure timestamp field is using for CAN bus interframe gap delay in us.

returns

handle for open physical interface or ≤ 0 on error. For an interface where there is only one channel the handle has no special meaning and can only be looked upon as a status return parameter.

CanalClose

int CanalClose(long handle)

Close the channel and free all allocated resources associated with the channel.

handle

handle for open physical interface.

returns

CANAL error or success code

CanalSend

int CanalSend(long handle, const CANALMSG *pCanMsg)

Send CANAL message. Non blocking function

handle

handle for open physical interface.

pCanMsg

pointer to CANALMSG

returns

CANAL error or success code



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CanalBlockingSend

int CanalBlockingSend(long handle, const CANALMSG *pCanMsg, unsigned long timeout)

Send CANAL message. Blocking function

handle

handle for open physical interface.

pCanMsg

pointer to CANALMSG

timeout

timeout in milliseconds. 0 to wait forever.

returns

CANAL error or success code

CanalReceive

int CanalReceive(long handle, CANALMSG *pCanMsg)

Receive CANAL message. Non blocking function

handle

handle for open physical interface.

pCanMsg

pointer to CANALMSG struct.

returns

CANAL error or success code

CanalBlockingReceive

int CanalBlockingReceive(long handle, const CANALMSG *pCanMsg, unsigned long timeout)

Receive CANAL message. Blocking function

handle

handle for open physical interface.

pCanMsg

pointer to CANALMSG

timeout

timeout in milliseconds. 0 to wait forever.

returns

CANAL error or success code

CanalDataAvailable

int CanalDataAvailable(long handle)

Check if there is data available in the input queue for this channel that can be fetched with CanalReceive.



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handle

handle for open physical interface.

returns

Number of frames available to read.

CanalGetStatus

`int CanalGetStatus(long handle, CANALSTATUS *pCanStatus)`

Returns a structure that gives some information about the state of the channel. How the information is interpreted is up to the interface designer. Typical use is for extended error information.

handle

handle for open physical interface.

pCanStatus

Pointer to CANALSTATUS struct.

returns

CANAL error or success code

CanalGetStatistics

`int CanalGetStatistics (long handle, CANALSTATISTICS *pCanalStatistics)`

Return some statistics about the interface. If not implemented for an interface FALSE should always be returned.

handle

handle for open physical interface.

pCanalStatistics

Pointer to CANALSTATISTICS struct.

returns

CANAL error or success code

CanalSetFilter

`int CanalSetFilter (long handle, unsigned long filter)`

Set the filter for a channel. There is only one filter available. The CanalOpen call can be used to set multiple filters. If not implemented FALSE should always be returned. Enable filter settings in the open call if possible. If available in the open method this method can be left unimplemented returning false.

Currently is not implemented. Use CANAL extended functions **CanalSetFilter11bit** and **CanalSetFilter29bit** instead.

handle

handle for open physical interface.

filter

filter for the interface.



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returns

CANAL error or success code

CanalSetMask

int CanalSetMask (long handle, unsigned long mask)

Set the mask for a channel. There is only one mask available. The CanalOpen call can be used to set multiple masks. If not implemented FALSE should always be returned. Enable mask settings in the open call if possible. If available in the open method this method can be left unimplemented returning false.

Currently is not implemented. Use CANAL extended functions **CanalSetFilter11bit** and **CanalSetFilter29bit** instead.

handle

handle for open physical interface.

mask

filter for the interface.

returns

CANAL error or success code

CanalSetBaudrate

int CanalSetBaudrate (long handle, unsigned long baud rate)

Set the bus speed for a channel. The CanalOpen call may be a better place to do this. If not implemented FALSE should always be returned. Enable baud rate settings in the open call if possible. If available in the open method this method can be left unimplemented returning false.

Currently is not implemented.

handle

handle for open physical interface.

baudrate

the bus speed for the interface.

returns

CANAL error or success code

CanalGetVersion

unsigned long CanalGetVersion (void)

Get the Canal version. This is the version derived from the document that has been used to implement the interface.



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returns

Canal version expressed as an unsigned long.

```
CANAL_MAIN_VERSION (8)
CANAL_MINOR_VERSION (8)
CANAL_SUB_VERSION (8)
0
```

CanalGetDllVersion

unsigned long CanalGetDllVersion (void)

Get the version of the interface implementation. This is the version of the code designed to implement Canal for some specific hardware.

returns

DLL version expressed as an unsigned long.

```
DLL_MAIN_VERSION (8)
DLL_MINOR_VERSION (8)
DLL_SUB_VERSION (8)
0
```

CanalGetVendorString

const char * CanalGetVendorString (void)

Get a pointer to a null terminated vendor string for the maker of the interface implementation. This is a string that identifies the constructor of the interface implementation and can hold copyright and other valid information.

returns

Pointer to a vendor string.

example:

hardware version ; firmware version ; vendor ;

CanalGetDriverInfo_***

const char * CanalGetDriverInfo(void)

This call returns a documentation object in XML form of the configuration string for the driver. This string can be used to help users to enter the configuration data in an application which allows for this.

Currently is not implemented.

returns

Pointer to a configuration string or NULL if no configuration string is available.

CANAL DLL - API extended non standard specifications

CanalSetFilter11bit

int CanalSetFilter11bit (long handle, Filter_Type_TypeDef type, unsigned long list, unsigned long mask)



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Set the list and mask for a channel.

handle

handle for open physical interface.

handle

type

Can be used values like: FILTER_ACCEPT_ALL=0, FILTER_REJECT_ALL=1 or FILTER_VALUE=2.

returns

CANAL error or success code

CanalSetFilter29bit

int CanalSetFilter29bit (long handle, Filter_Type_TypeDef type, unsigned long list, unsigned long mask)

Set the list and mask for a channel.

handle

handle for open physical interface.

handle

type

Can be used values like: FILTER_ACCEPT_ALL=0, FILTER_REJECT_ALL=1 or FILTER_VALUE=2.

returns

CANAL error or success code

CanalGetBootloaderVersion

int CanalGetBootloaderVersion (long handle, unsigned long *bootloader_version)

Get version of the TouCAN converter bootloader.

bootloader_version

TouCAN converter bootloader version expressed as an pointer to unsigned long.

BOOTLOADER_MAIN_VERSION (8)

BOOTLOADER_MINOR_VERSION (8)

BOOTLOADER_SUB_VERSION (8)

0

returns

CANAL error or success code

CanalGetFirmwareVersion

int CanalGetFirmwareVersion (long handle, unsigned long *firmware_version)

Get version of the TouCAN converter firmware.

firmware_version

TouCAN converter firmware version expressed as an pointer to unsigned long.

FIRMWARE_MAIN_VERSION (8)

FIRMWARE_MINOR_VERSION (8)



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FIRMWARE_SUB_VERSION (8)
0

returns

CANAL error or success code

CanalGetHardwareVersion

int CanalGetHardwareVersion (long handle, unsigned long *hardware_version)

Get version of the TouCAN converter hardware.

hardware_version

TouCAN converter hardware version expressed as an pointer to unsigned long.

HARDWARE_MAIN_VERSION (8)

HARDWARE_MINOR_VERSION (8)

HARDWARE_SUB_VERSION (8)

0

returns

CANAL error or success code

CanalGetSerialNumber

int CanalGetSerialNumber (long handle, unsigned long *serial)

Get the TouCAN converter serial number.

serial

TouCAN converter serial number expressed as an pointer to unsigned long.

SERIAL_NUMBER_HI (4)

.....

SERIAL_NUMBER_LOW (4)

returns

CANAL error or success code

CanalGetVidPid

int CanalGetVidPid (long handle, unsigned long *vidpid)

Get the TouCAN converter USB VID/PID number

vidpid

TouCAN converter USB VID/PID expressed as an pointer to unsigned long.

USB_VID (16)

USB_PID (16)

returns

CANAL error or success code

CanalGetDeviceId

int CanalGetDeviceId (long handle, unsigned long *deviceid)

Get version of the TouCAN converter device id.



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deviceid

TouCAN converter device id expressed as an pointer to unsigned long.
For TouCAN converter series device id is equal to „0“.

returns

CANAL error or success code

CanalInterfaceStart

int CanalInterfaceStart (long handle)

Start the converter CAN interface.
After “CanalOpen” init the TouCAN can interface state is “started”.

returns

CANAL error or success code

CanalInterfaceStop

int CanalInterfaceSop (long handle)

Stop the converter CAN interface.
After “CanalOpen” init the TouCAN can interface state is “started”.

returns

CANAL error or success code

CANAL error codes

| | | |
|---------------------------|----|--|
| CANAL_ERROR_SUCCESS | 0 | All is OK. |
| CANAL_ERROR_BAUDRATE | 1 | Baud rate error. |
| CANAL_ERROR_BUS_OFF | 2 | Bus off error |
| CANAL_ERROR_BUS_PASSIVE | 3 | Bus Passive error |
| CANAL_ERROR_BUS_WARNING | 4 | Bus warning error |
| CANAL_ERROR_CAN_ID | 5 | Invalid CAN ID |
| CANAL_ERROR_CAN_MESSAGE | 6 | Invalid CAN message |
| CANAL_ERROR_CHANNEL | 7 | Invalid channel |
| CANAL_ERROR_FIFO_EMPTY | 8 | Nothing available to read. FiFo is empty |
| CANAL_ERROR_FIFO_FULL | 9 | FiFo is full |
| CANAL_ERROR_FIFO_SIZE | 10 | FiFo size error |
| CANAL_ERROR_FIFO_WAIT | 11 | |
| CANAL_ERROR_GENERIC | 12 | Generic error |
| CANAL_ERROR_HARDWARE | 13 | A hardware related fault. |
| CANAL_ERROR_INIT_FAIL | 14 | Initialization failed. |
| CANAL_ERROR_INIT_MISSING | 15 | |
| CANAL_ERROR_INIT_READY | 16 | |
| CANAL_ERROR_NOT_SUPPORTED | 17 | Not supported. |
| CANAL_ERROR_OVERRUN | 18 | Overrun. |
| CANAL_ERROR_RCV_EMPTY | 19 | Receive buffer empty |
| CANAL_ERROR_REGISTER | 20 | Register value error |
| CANAL_ERROR_TRM_FULL | 21 | |
| CANAL_ERROR_ERRFRM_STUFF | 22 | Error frame: stuff error detected |



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| | | |
|-------------------------------|----|-------------------------------------|
| CANAL_ERROR_ERRFRM_FORM | 23 | Error frame: form error detected |
| CANAL_ERROR_ERRFRM_ACK | 24 | Error frame: acknowledge error |
| CANAL_ERROR_ERRFRM_BIT1 | 25 | Error frame: bit 1 error |
| CANAL_ERROR_ERRFRM_BIT0 | 26 | Error frame: bit 0 error |
| CANAL_ERROR_ERRFRM_CRC | 27 | Error frame: CRC error |
| CANAL_ERROR_LIBRARY | 28 | Unable to load library |
| CANAL_ERROR_PROCADDRESS | 29 | Unable get library proc address |
| CANAL_ERROR_ONLY_ONE_INSTANCE | 30 | Only one instance allowed |
| CANAL_ERROR_SUB_DRIVER | 31 | Problem with sub driver call |
| CANAL_ERROR_TIMEOUT | 32 | Blocking call timeout |
| CANAL_ERROR_NOT_OPEN | 33 | The device is not open. |
| CANAL_ERROR_PARAMETER | 34 | A parameter is invalid. |
| CANAL_ERROR_MEMORY | 35 | Memory exhausted. |
| CANAL_ERROR_INTERNAL | 36 | Some kind of internal program error |
| CANAL_ERROR_COMMUNICATION | 37 | Some kind of communication error |

CANALMSG

This is the general message structure

unsigned long flags

Flags for the package.

- Bit 0 – if set indicates that an extended identifier (29-bit id) else standard identifier (11-bit) is used.
- Bit 1 – If set indicates a RTR (Remote Transfer) frame.
- Bit 2 – If set indicates that this is an error package. The data byts holds the error information. id is set to zero. For format see CANAL_IDFLAG_STATUS below.
- Bit 3 – Bit 30 Reserved.
- Bit 31 – This bit can be used as a direction indicator for application software. 0 is receive and 1 is transmit.

unsigned long obid

Used by the driver or higher layer protocols.

unsigned long id

The 11-bit or 29 bit message id.

unsigned char data[8]

Eight bytes of data.

unsigned char count



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Number of data bytes 0-8

unsigned long timestamp

A time stamp on the message from the driver or the interface expressed in microseconds. Can be used for relative time measurements.

PCANALSTATISTICS

This is the general statistics structure

unsigned long cntReceiveFrames

Number of received frames since the channel was opened.

unsigned long cntTransmittFrames

Number of frames transmitted since the channel was opened.

unsigned long cntReceiveData

Number of bytes received since the channel was opened.

unsigned long cntTransmittData

Number of bytes transmitted since the channel was opened.

unsigned long cntOverruns

Number of overruns since the channel was opened.

unsigned long cntBusWarnings

Number of bus warnings since the channel was opened.

unsigned long cntBusOff

Number of bus off's since the channel was opened.



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CANALSTATUS

unsigned long channel_status

- Bit 0 - TX Error Counter.
- Bit 1 - TX Error Counter.
- Bit 2 - TX Error Counter.
- Bit 3 - TX Error Counter.
- Bit 4 - TX Error Counter.
- Bit 5 - TX Error Counter.
- Bit 6 - TX Error Counter.
- Bit 7 - TX Error Counter.
- Bit 8 - RX Error Counter.
- Bit 9 - RX Error Counter.
- Bit 10 - RX Error Counter.
- Bit 11 - RX Error Counter.
- Bit 12 - RX Error Counter.
- Bit 13 - RX Error Counter.
- Bit 14 - RX Error Counter.
- Bit 15 - RX Error Counter.
- Bit 16 - Overflow.
- Bit 17 - RX Warning.
- Bit 18 - TX Warning.
- Bit 19 - TX bus passive.
- Bit 20 - RX bus passive.
- Bit 21 - Reserved.
- Bit 22 - Reserved.
- Bit 23 - Reserved.
- Bit 24 - Reserved.
- Bit 25 - Reserved.
- Bit 26 - Reserved.
- Bit 27 - Reserved.
- Bit 28 - Reserved.
- Bit 29 - Bus Warning status.
- Bit 30 - Bus Passive.
- Bit 31 - Bus off status.

Message ID Flags_(CANALMSG)

Each message has some flags set to give information about the events. The flags are defined as follow

| Flag | value | Description |
|-----------------------|------------|---|
| CANAL_IDFLAG_STANDARD | 0x00000000 | Standard message id (11-bit) |
| CANAL_IDFLAG_EXTENDED | 0x00000001 | Extended message id (29-bit) |
| CANAL_IDFLAG_RTR | 0x00000002 | RTR-Frame |
| CANAL_IDFLAG_STATUS | 0x00000004 | This package is an error indication (data holds error code,id=0). |
| CANAL_IDFLAG_SEND | 0x80000000 | Reserved for use by application software to indicate send. |



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CANAL_IDFLAG_SEND may seem strange but can be very useful for software to use as a way to distinguish between sent and received frames.

CANAL_IDFLAG_STATUS can be used by CAN controllers to report status data back to a host or an application. At the moment the following error codes are defined. All status events consist of four data bytes where the first byte tell the status code, the second is the receive error counter, the third the transmit error counter and the fourth byte is reserved and should be set to zero.

| Flag | value | Description |
|--------------------------|-------|---|
| CANAL_STATUSMSG_OK | 0x00 | Normal condition. |
| CANAL_STATUSMSG_OVERRUN | 0x01 | Overrun occurred when sending data to CAN bus. |
| CANAL_STATUSMSG_BUSLIGHT | 0x02 | Error counter has reached 96. |
| CANAL_STATUSMSG_BUSHEAVY | 0x03 | Error counter has reached 128. |
| CANAL_STATUSMSG_BUSOFF | 0x04 | Device is in BUSOFF. CANAL_STATUSMSG_OK is sent when returning to operational mode. |
| CANAL_STATUSMSG_STUFF | 0x20 | Stuff Error. |
| CANAL_STATUSMSG_FORM | 0x21 | Form Error. |
| CANAL_STATUSMSG_ACK | 0x23 | Ack Error. |
| CANAL_STATUSMSG_BIT0 | 0x24 | Bit1 Error. |
| CANAL_STATUSMSG_BIT1 | 0x25 | Bit0 Error. |
| CANAL_STATUSMSG_CRC | 0x26 | CRC Error. |

ABOUT

CANAL is tightly coupled with the Very Simple Control Protocol, VSCP and the VSCP daemon. This is a protocol constructed for SOHO control situations. The model has been constructed as a two-layer model so that the VSCP Daemon can also be useful for people that are just interested in CAN and not in VSCP. You can find more information about VSCP at <http://www.vscp.org>.